



*The Gilded Queen
Walks Free*

*The Hallow King
Trails Behind*

*Their Land Reaches
and Hungers*

*How Will Their
Story End?*

Finale Event Pacing:

During normal events have a soft stop on main plot at 2am. For Saturday of the Finale, we will be going until we are done. Pace yourself accordingly. Sunday morning will still be in game, but just for RP to wrap up your personal stories and give you some time to feel Feelings. We will call game a little early, then have full Q&A available during closing meeting.

Props:

If you have any LIONE props in your possession please bring them to the event and check in with staff about them. That means weapons, magic items, masks, random things taken off scripts as trophies, etc. Many props used in game are the property of the writers, and it is up to them if they want them back.