



The Consternation of Bright Hollow

MAY THE DIVINES BLESS US!

JAAD GRANT US THE INSIGHT TO LEARN THE
TOOLS OF OUR ENEMIES ON THIS HIS HIGH
HOLY DAY!

THE WINTER WAS LONG AND DARK, OUR
FOGGY BREATH A SIGN THE COLD STILL
CLINGS IN UNEXPECTED PLACES.

AS WE DISCOVER MORE ABOUT OUR ENEMIES,
THEY WILL TRY TO SEED MORE EVILS, OF
WHICH WE MUST BE EVER MORE CAUTIOUS.

WARM THYSELF WITH THE HEAT OF BRIGHT
HOLLOW'S LIGHT TO GAIN THE STRENGTH TO
FACE THE TERRORS.

OUT OF GAME

If you are a returning player sign up for a faction in the Character Creator.

- If you feel the need to change it in the future, you can - take it with the weight of changing a job in real life.
- If you are not signed up, you will not get paid out, though you will still get random loot.
- Larger factions may not be able to take non-members on their missions.

New players are encouraged to find their faction fit In-Game.

- You will be allowed on faction missions without counting towards limit. Just let faction leaders know you are new.
- If you do have a faction you are set on, you may sign up in the Character Creator.

On-site opens at 5pm.

- Check-In opens around 7pm, in the Tavern. Please check in before 9 so we can start opening meeting at 9:30. Click this ([link](#)) for a rough event schedule.
- Players will need to sign the yearly waiver. You can print in advance ([link](#)), or sign at Check-in.

New to the campsite? Click this ([link](#)) for a map of the campsite.

Please bring a **reusable drink container**.

- There will be water available via dispenser jugs or water bottles. Even by pouring the water bottle into a reusable container significantly prevents half drunk bottles, reducing waste and clutter.

Remember to send your **Character Histories** to L8@lionerampant.com.

- The Character Creator is only for personal reference. Please email them if you would like us to see them, and receive help with any feedback needed.

Join our Discord ([link](#))!

- Keep easy track of announcements, cabin assignments, and chatter with the community.

A request and reminder:

Hey folks,

Starting in the last campaign and very firmly in this one, a lot of work has been put in by the writing team to move the associations of Solaron in a new direction. To be firmly about Order in opposition to Chaos, and move away from being a god of Law with all of its modern associations. Most players have embraced this. Some, however, are still insisting on treating as and calling Solaron "the cop god". Tongue and cheek though it may be, the current political climate is yet again displaying why we made the change in the first place. So now I'm making an out of game instruction. Please cut it out and respect the work of the team and community.

-Tyler

See you soon!