WAXING CRESCENT OVER TIN TOR'AN

WELCOME ADVENTURERS!

THE NIGHT GROWS LONG AND THE COLD WINDS OF WINTER APPROACH. JUST AS THE WAXING CRESCENT POISED OVER TIN TOR'AN IS AN EYE OPENING TO KEEP WATCH, WE MUST NOT BECOME LULLED INTO A DROWSY SENSE OF SAFETY - FOR MANY DANGERS WE STILL FACE.

CANDIDATES SHALL PETITION THEIR ENDORSEMENT FOR THE CHARTER OF PARALLEL AUTHORITY, THE ELECTION WELL UNDERWAY.

We meet on the High Holy Day of Brashtamere! Who knows what new methods our enemies will employ? Do not let them take the "wind from your sails". Stand united, defy the anguish they would inflict!

OOG

Factions for Returning Players: sign up for a faction in the Character Creator (link).

- If you feel the need to change it in the future, you can take it with the weight of changing a job in real life.
 - If you are not signed up, you will not get paid out, though you will still get random loot.
 - Larger factions may not be able to take non-members on their missions.

Factions for New Players: you encouraged to find your faction fit In-Game.

- You will be allowed on faction missions without counting towards the limit. Just inform faction leaders you are new.
 - If you do have a faction you are set on, you may sign up in the Character Creator.

On-site opens at 5pm.

Player Check-In opens ~7pm, in the Tavern. Script Check-In is at CC. The campsite map is available on our website (<u>link</u>).

Opening meeting is \sim 9:30. Check in before 9 to help prevent delays. New players will need to sign the yearly waiver. Forms are available at Check-In, or you can print in advance (<u>link</u>).

Please bring a reusable drink container.

• There will be water available via dispenser jugs or water bottles. Pouring the water bottle into a reusable container significantly reduces half drank bottles, waste, and clutter.

Remember to send your **Character Histories** to <u>L8@lionerampant.com</u>.

• The Character Creator is only for personal reference. Please send them via email for us to read, and to recieve any help or feedback.

Join our Discord (link)!

• Keep easy track of announcements, cabin assignments, and chatter with the community.

See you soon!